WSPTA is pleased to announce the return of the Game Development Competition for the 2019-2020 year.

The WSPTA/Game Development Competition is a Washington State PTA STEM-based program that supports student success for students in 9th-12th grades (and select students in 7th-8th grade). The purpose is to provide an opportunity for students to use their creative talents by expressing themselves, either individually or in team, by creating a computer game.

Eligibility: Students must participate through a local PTA/PTSA in good standing. Parent groups not affiliated with WSPTA are not eligible to sponsor this program. It is the responsibility of the local PTA/PTSA to determine each student’s eligibility in the program. A student/team may develop an entry in or outside of school.

PTAS ARE ENCOURAGED TO SHARE INFORMATION WITH STUDENTS AND TO WORK WITH THE SCHOOL AND COMMUNITY TO HELP STUDENTS HAVE COMPUTER ACCESS. IT IS NOT ANTICIPATED THAT A PTA WOULD NEED A BUDGET LINE ITEM TO SHARE THIS OPPORTUNITY WITH THEIR STUDENTS.

ATTENTION HIGH SCHOOL PTAS! WSPTA NEEDS YOUR HELP IN GETTING THE WORD OUT TO STUDENTS ABOUT THIS PROGRAM.

GRADE DIVISIONS:
Students in grades 9-12 may participate individually or in teams. Students in 7th or 8th grade may compete with a team of 9th-12th grade students. Teams are encouraged and may have up to 6 members and may be composed of multiple grades. A PTA may have an unlimited number of teams.

THEME:
ANIMALS

All games will be judged based on this theme.

JUDGING CATEGORIES:
Game of the Year | Arts and Animation | Game Design | Programming (Code) | Audio Design

TIMELINE:
- Intent to submit is due by January 15, 2020
- Submissions are due by March 1, 2020
- Winners will be announced early April 2020.

REGISTRATION:
Teams will register directly with WSPTA in the fall. Students will upload their submission directly to the state level for judging. There is no fee for participating.

Questions? Contact gamedev@wastatepta.org or check the website: www.wastatepta.org